

# 3D Rotation Estimation Using Discrete Spherical Harmonic Oscillator Transforms

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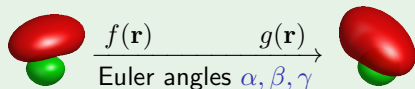
May 5, 2014  
at ICASSP 2014,  
Florence, Italy

- 1 Introduction: 3D Rotation Angle Estimation Problem
- 2 Rotation Angle estimation Using Discrete Spherical Harmonic Oscillator Transforms
  - Discrete Spherical Harmonic Oscillator Transforms
  - Object Rotation
- 3 Experimental Results
- 4 Conclusion

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# 3D Rotation Angle Estimation

## Underlying Model



## Problem Statement

Given  $f(\mathbf{r})$   and  $g(\mathbf{r})$  ,  
estimate Euler angles  $\hat{\alpha}, \hat{\beta}, \hat{\gamma}$ .

### • Applications in

- ▶ pattern recognition,<sup>1</sup>
- ▶ computer vision,<sup>2</sup>
- ▶ robotics,<sup>3</sup> and
- ▶ computerized tomography imaging.<sup>4</sup>

<sup>1</sup>M. Kazhdan. "An Approximate and Efficient Method for Optimal Rotation Alignment of 3D Models". In: *IEEE Trans. Pattern Anal. Mach. Intell.* 29.7 (2007), pp. 1221–1229.

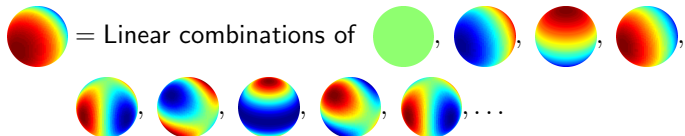
<sup>2</sup>Dietmar Saupe and Dejan V. Vranić. "3D Model Retrieval with Spherical Harmonics and Moments". In: *Pattern Recogn.* Vol. 2191. 2001, pp. 392–397.

<sup>3</sup>A. Makadia, L. Sorgi, and K. Daniilidis. "Rotation Estimation from Spherical Images". In: *Proc. of 2004 ICPR*. vol. 3. 2004, 590–593 Vol.3.

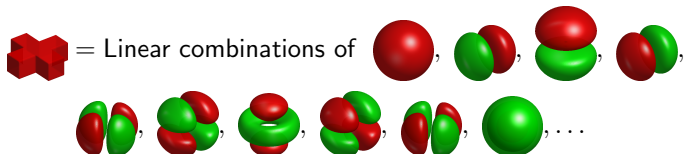
<sup>4</sup>E.J. Garboczi. "Three-dimensional mathematical analysis of particle shape using X-ray tomography and spherical harmonics: Application to aggregates used in concrete". In: *Cement Concrete Res.* 32.10 (2002), pp. 1621–1638.

# Transform-Domain Methods

- **Spherical Harmonic Transforms (SHTs)**<sup>5</sup> : Expand 2D surface signal  $f(\theta, \varphi)$  in terms of spherical harmonics,  $Y_{\ell,m}(\theta, \varphi)$ , with coefficients  $F_{\ell,m}$ .



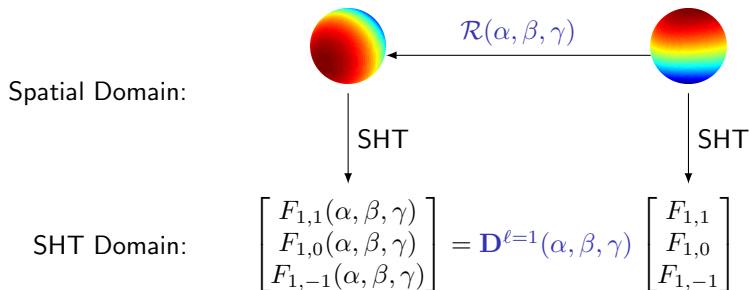
- **Spherical Fourier Transforms (SFTs)**<sup>6</sup> : Express 3D signal  $f(\mathbf{r})$  in terms of some basis functions, yielding the coefficients  $S_{nlm}$ .



<sup>5</sup>Eugene P. Wigner. *Group theory and its application to quantum mechanics of atom spectra*. Academic Press, 1959.

<sup>6</sup>Qing Wang, O. Ronneberger, and H. Burkhardt. "Rotational Invariance Based on Fourier Analysis in Polar and Spherical Coordinates". In: *IEEE Trans. Pattern Anal. Mach. Intell.* 31.9 (2009), pp. 1715–1722.

# Rotation and Wigner D-matrices



- Convert **spatial rotations** to **matrix multiplications**.
- Estimate  $\alpha, \beta, \gamma$  from SHTs.

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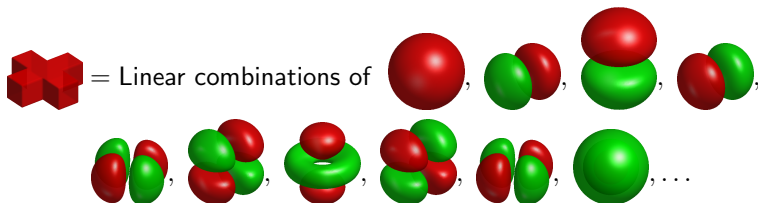


# Spherical Harmonics Oscillator Transforms (SHOTs)<sup>7,8</sup>

- Expand 3D signal  $f(\mathbf{r})$  onto Spherical Harmonic Oscillator Wavefunctions (SHOWs),  $\langle \mathbf{r} | n\ell m \rangle = N_{n\ell} r^\ell L_n^{\ell+1/2}(r^2) e^{-r^2/2} Y_{\ell m}(\theta, \varphi)$ ,

$$(n\ell m | f \rangle = \int f(\mathbf{r}) \langle \mathbf{r} | n\ell m \rangle^* d^3\mathbf{r},$$

$$f(\mathbf{r}) = \sum_{n, \ell \in \mathbb{Z}_+} \sum_{m=-\ell}^{\ell} \langle \mathbf{r} | n\ell m \rangle (n\ell m | f \rangle,$$



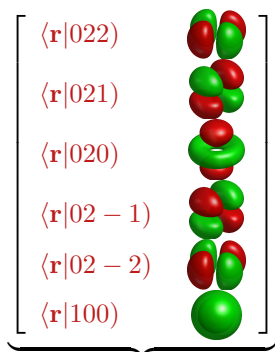
<sup>7</sup>David J. Griffiths. *Introduction to Quantum Mechanics*. 2nd ed. Pearson Prentice Hall, 2004.

<sup>8</sup>Soo-Chang Pei and Chun-Lin Liu. "Discrete spherical harmonic oscillator transforms on the Cartesian grids using transformation coefficients". In: *IEEE Trans. Signal Process.* 61.5 (2013), pp. 1149–1164.

# Transformation Coefficients

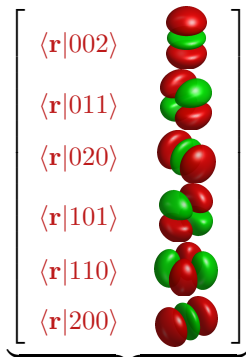
- SHOWs are linear combinations of 3D separable Hermite Gaussian functions.

$$\langle \mathbf{r} | n\ell m \rangle = \sum_{n_x+n_y+n_z=2n+\ell} C_{n_x, n_y, n_z}^{n, \ell, m} \langle \mathbf{r} | n_x n_y n_z \rangle$$



Separable in  
spherical coordinates

$$= [C_{n_x, n_y, n_z}^{n, \ell, m}] \Big|_{\substack{n_x+n_y+n_z \\ =2n+\ell}}$$



Separable in  
Cartesian coordinates

# Advantages of discrete SHOTs

Discrete SHOWs = 3D separable Discrete Hermite Gaussian functions  
and Transformation Coefficients,  
Discrete SHOTs = 3D Hermite transforms  
and Transformation Coefficients.

- Discrete SHOWs are defined on Cartesian grids.
- Spherical components can be analyzed directly from volume data without interpolation.
- In Cartesian coordinates, decompose nonseparable transforms (SHOTs) into separable transforms (3D Hermite transforms).
- Fast Hermite transforms.<sup>9</sup>
- Fast transformation coefficient evaluation.<sup>10</sup>

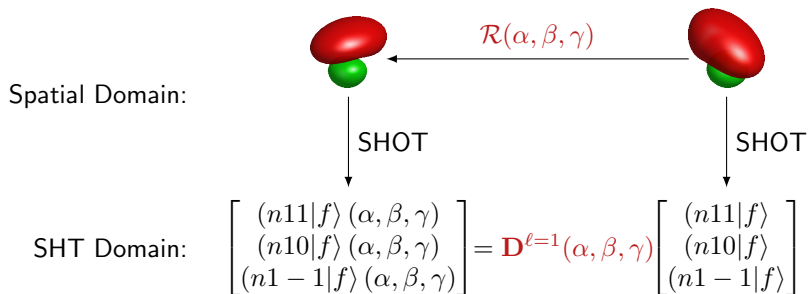
<sup>9</sup>Gregory Leibona et al. "A fast Hermite transform". In: *Theor. Comput. Sci.* 409.2 (2008), 211228.

<sup>10</sup>Soo-Chang Pei and Chun-Lin Liu. "Discrete spherical harmonic oscillator transforms on the Cartesian grids using transformation coefficients". In: *IEEE Trans. Signal Process.* 61.5 (2013), pp. 1149–1164.

# Outline

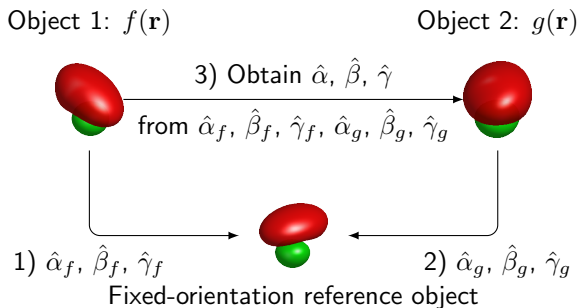
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# Contribution: Object Rotation on Discrete SHOTs



- Exactly the same as that in the SHT case.
- Any angle estimation algorithm based on Wigner-D matrices is **compatible** with SHOTs.

# Angle Estimation Algorithms from Wigner-D matrices<sup>11</sup>



$$\hat{\alpha}_f = \angle(n_{011}|f),$$

$$\hat{\beta}_f = \arctan\left(-\frac{\sqrt{2}(n_{011}|f)(\hat{\alpha}_f, 0, 0)}{(n_{010}|f)(\hat{\alpha}_f, 0, 0)}\right),$$

$$\hat{\gamma}_f = \angle(n_{021}|f)(\hat{\alpha}_f, \hat{\beta}_f, 0),$$

$$\mathbf{R}_{\hat{\alpha}, \hat{\beta}, \hat{\gamma}} = \mathbf{R}_{\hat{\alpha}_g, \hat{\beta}_g, \hat{\gamma}_g}^{-1} \mathbf{R}_{\hat{\alpha}_f, \hat{\beta}_f, \hat{\gamma}_f}.$$

<sup>11</sup>Gilles Burel and Hugues Hénocq. "Determination of the orientation of 3D objects using spherical harmonics". In: *Graph. Models Image Process.* 57.5 (1995), pp. 400–408.

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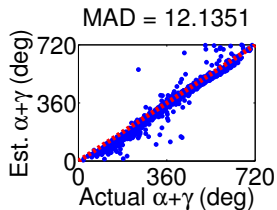
# Parameter Settings

- The continuous signal: three Gaussian mixtures with different gains, centers, and variances.
- Take 31 samples in each dimension from the continuous signal and its rotated version.
- The test signal can be considered to be nearly **bandlimited** signals.
- Running time in seconds:

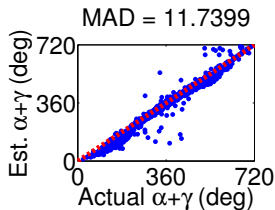
	SHT	SFT	SHOT
Test 1	1.566143	3.725554	3.669643
Test 2	1.281753	3.370138	3.559185
Test 3	1.276130	3.361931	3.532833



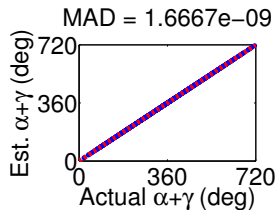
# Simulation 1: Estimation Bias and Variance



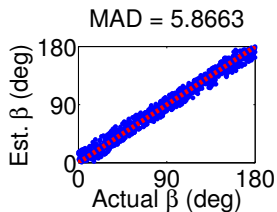
(a) SHT



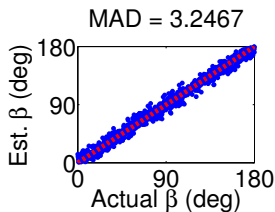
(b) SFT



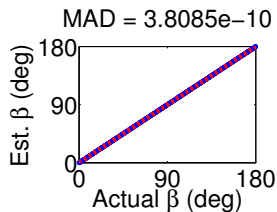
(c) SHOT



(d) SHT

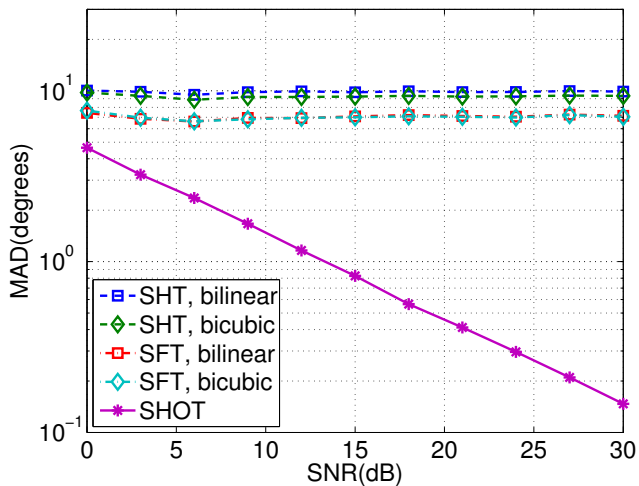


(e) SFT



(f) SHOT

## Simulation 2: Noise Tolerance



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# Discussion and Conclusion

- We presented a 3D rotation estimation algorithm based on discrete SHOTs.
- Advantages of discrete SHOTs:
  - 1 **Fast computation algorithms.**
  - 2 **Compatible** with spherical-harmonic-based angle estimation algorithms.
- Given **volume data**, **bandlimited inputs**, our method outperforms spherical harmonic transforms<sup>12</sup> and spherical Fourier transforms<sup>13</sup> in terms of **estimation variance** and **noise tolerance**.
- Applications in
  - ▶ 3D object alignment,
  - ▶ 3D object registration,
  - ▶ 3D object retrieval.

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<sup>12</sup>Gilles Burel and Hugues Hénocq. "Determination of the orientation of 3D objects using spherical harmonics". In: *Graph. Models Image Process.* 57.5 (1995), pp. 400–408.

<sup>13</sup>Qing Wang, O. Ronneberger, and H. Burkhardt. "Rotational Invariance Based on Fourier Analysis in Polar and Spherical Coordinates". In: *IEEE Trans. Pattern Anal. Mach. Intell.* 31.9 (2009), pp. 1715–1722.